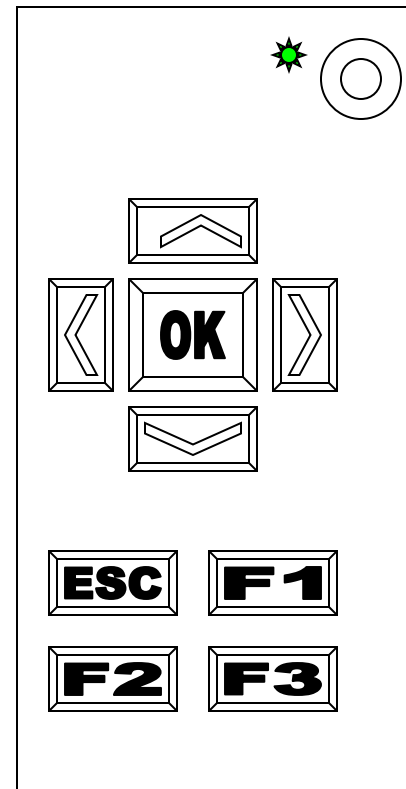


# ZAPI SMART CONSOLE

## Introduction for V8



# Location of CAN Connection



# Traction VACC

Turn on ZAPI Handset

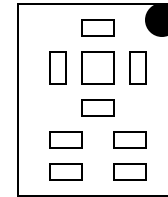
Push and hold the power button for 3s

The Display will show:

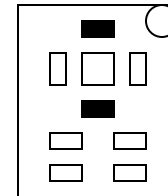
Press  or  button until CAN CONSOLE shows on the display

The Display will show :

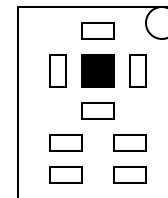
Press OK to go into the CANCONSOLE Menu



Cons AFG ZP021\*



Cons AFG ZP021\*  
CAN CONSOLE



The Display will show:

Push **>>**, or **<<**  
To select Node 2

The Display will show:

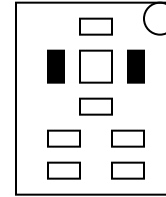
Press OK to go into the  
Traction controller

The Display will show:

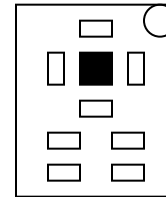
Press OK to go into the  
Main Menu

The Display will show:

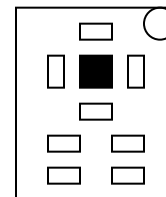
**CANCONSOLE  
SELECT NODE**



**SELECT NODE  
NODE 2**



**ADXT2BC10BEP0.07  
24V 240A 0H**



**Main Menu**

Press  or  button until PROGRAM VACC shows on the display

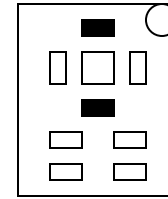
The Display will show:

Press OK to go into the PROGRAM VACC function

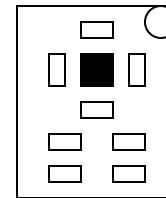
The Display will show the accelerator minimum and maximum voltage values. Both directions will be shown

Press OK to clear these values. Display will show 0.0

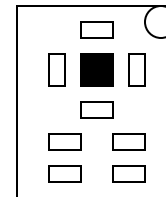
Select Forward Direction, operator must be in seat during this step



MAIN MENU  
PROGRAM VACC



VACC SETTING  
CURRENT VALUE



FORWARD x.xV x.xV

Push the direction lever forward , slowly depress the pedal accelerator to its maximum value. Do not release the pedal. The new minimum and maximum voltages will be displayed on the Console. When finished , press ESC

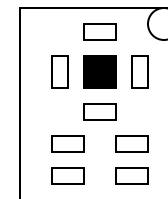
The Display will ask : APPLY CHANGES ?

Press OK for yes

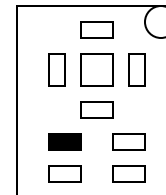
Select the Reverse Direction and repeat the items above

When finished , press ESC

APPLY CHANGES?  
YES= OK      NO=ESC



BACKWARD x.xV x.xV



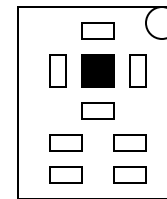
The Display will ask : APPLY CHANGES ?

Press OK for yes

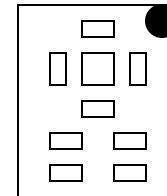
When finished, the Console shows :

Press and hold power button for 3s to turn off the Console

APPLY CHANGES?  
YES= OK      NO=ESC



Main Menu



# Steering Calibration

- PENDING